			<u>Year 4</u>	(l) What is life lil	-25 Medium Term Plann ke in Tudor England? Oceans matter?	ing.				
Week:	Literacy.	<b>Maths</b> Place Value, decimals, fractions, Addition and Subtraction	<b>History</b> What is life like in Tudor England?	Science Electricity	Computing AI	<b>Art</b> Sculpture and 3D: Mega Materials	PSHE Citizenship	<b>PE</b> OAA Basketball	Music Creating a composition in response to an animation (Theme: Mountains)	MFL French Monster Pets
	Key Text: Divers Daughter By Patrice Lawrence Genres: Narrative LOS Y4 To describe settings and characters with expanded noun phrases and sensory detail. To use paragraphs to organise ideas effectively within a narrative. To use a variety of sentence types to build tension and excitement. Y5 To develop characters and settings through precise vocabulary and figurative language. To use a range of cohesive devices to link ideas within and across paragraphs. To vary sentence structure for effect, including the use of relative clauses. Y4 SPAG I can use powerful adjectives. Y5 SPAG I can use conjunctions Guided Reading: I can predict what will happen in a story.	Y4: Know that I-place decimal numbers represent ones and tenths. Y5: Place value addition and subtraction of numbers with two decimal places. Y4: Divide 2-digit numbers by 10 to create I-place decimal numbers. Y5: Divide and multiply by 10 and 100 numbers with 2 decimal places. Y4: Multiply I-place decimals to give whole numbers. Y5: Multiply and divide by 10, 100 and 1000.	LO To interpret the character of Henry VIII using portraits and written sources. Children will look at different sources of information to make interpretations of Henry VIII	LO To recognise how electrical appliances are powered. Children will make a live model to show all the parts required to power an electrical appliance.	LO To understand the basic concept of artificial intelligence. Children will explore what artificial intelligence is and its capabilities and be able to define it in their own words.	LO To develop ideas for 3D work through drawing and visualisation in 2D.  Children to use a 2D image to draw a dimensional shape.	LO To begin to understand the Human Rights convention. Children will discuss and answer questions about human rights.	Basketball LO To develop attacking skills to move towards a goal. Children will learn the basic rules of dribbling before playing 2 v 1 to attack the goal. OAA LO To develop communication and negotiation skills. Children get others to complete tasks to earn points for their group.	LO To tell a story from a piece of music through movement.  As a class, write down a couple of phrases for each section to tell the story of the music. Children will have a go at re telling the story through actions.	LO To investigate a text for clues to understand new words.  Give students a short French text with some unknown words. Use context clues, cognates, and illustrations to deduce meanings.
2:	LOS  Y4  To plan a narrative using key structural elements.  To write a narrative with an appropriate style and tone for	Y4: Relate fractions to decimals (0.1 ≡ 1/10, 0.2 ≡ 1/5). Y5: Subtract pairs of 2-digit	LO To explore why Henry VIII had many wives using secondary sources. Children will read various pieces of information about Henry VIII wives	LO To construct an electrical circuit. Children will build circuits according to plan. They will be able to decide before they build and test	LO To explore how artificial intelligence can assist and benefit us in various aspects of daily life. Using activities from daily life children will add to a writing	LO To use more complex techniques to shape materials. Children will carve bars of soap into 3d shapes.	LO To understand how reusing items benefits the environment. Children will look at various items and think about the impact they could	Basketball LO To develop passing and moving and play within the rules of the game. Children will learn some more rules of the game including	LO To create a soundscape using percussion instruments. Groups use percussion to represent elements of a scene (e.g., jungle,	LO To identify nouns by their gender, number and meaning. Highlight nouns in a text and sort them into categories:

				11 1 6 1 11	C L AT		1 11		1 1 2 5	1 / / C
	the intended	numbers with one	and record relevant	the circuit if it will	frame how AI can		have on the	fouls and sideline	storm). Perform as a	masculine/feminine
	audience. To edit and improve	decimal place.	details about each.	work or not.	help and some of the limitations of AI.		environment and think about how	balls before moving onto	class to build a full soundscape.	and singular/plural.
	a draft by enhancing	<b>Y4:</b> Relate 1-place			unuauons of AI.		those items could be	conditioned games.	sourascape.	Discuss meanings
	vocabulary choices	decimals to cm					re-used.	OAA LO To develop		as a class.
	and correcting errors.	and mm;					7 C 20000.	strong		200 At 200000
	у5 ຶ	Y5: Round						communication		
	To plan a narrative	decimals to the						and regotiation		
	using detailed story	rearest whole						ekille to eolve		
	maps and character							challenges.		
	profiles.	and tenth.						Groups work		
	To write with a clear	y4: Compare						together to create a		
	narrative viewpoint	numbers with I						'machine' using		
	and maintain	decimal place.						communication and teamwork.		
	consistency throughout.	y5: Compare						ana ilamwork.		
	To edit and redraft	numbers with I or								
	narratives to improve	2 decimal places.								
	clarity and impact.	<b>Y4:</b> Identify								
	Y4 SPAG I can spell	equivalent								
	homophones and	· ·								
	rear homophones	fractions and								
	Y5 SPAG I can link	mark them on a								
	paragraphs with	number line.								
	adverbials.	<b>Y5:</b> Know decimal								
	Guided Reading: I	equivalents for								
	know/can find the meaning of certain	halves, quarters,								
	words.	fifths, tenths and								
	<i>y</i> + 01 002.									
		hundredths.								
3:	Genre: Non-	hundredths.  Y4: Mark	LO To make	LO To explain the	LO To understand the	LO To explore how	LO To understand	Basketball LO To	LO To create a	LO To apply
3:	Chronological Report	<b>Y4:</b> Mark	LO To make deductions about	use of switches in a	potential	shapes can be	the role of groups in	develop movement	range of sounds to	knowledge of
3:	Chronological Report LOS	<b>Y4:</b> Mark equivalent	deductions about power and	use of switches in a circuit.	potential applications and	•	the role of groups in the wider	develop movement skills to lose a	range of sounds to accompany a story.	knowledge of French nouns and
3:	Chronological Report LOS Y4	<b>Y4:</b> Mark equivalent fractions and	deductions about power and punishment using a	use of switches in a circuit. Children will	potential applications and impact of AI in the	shapes can be formed and joined in wire.	the role of groups in the wider community.	develop movement skills to lose a defender and move	range of sounds to accompany a story. Assign story	knowledge of French nouns and gender agreement
3:	Chronological Report LOS Y4 I can identify key	Y4: Mark equivalent fractions and decimals on a	deductions about power and punishment using a range of sources.	use of switches in a circuit. Children will understand the role	potential applications and impact of AI in the future.	shapes can be formed and joined in wire. Pupils to make wire	the role of groups in the wider community. Children will	develop movement skills to lose a defender and move into space.	range of sounds to accompany a story. Assign story sections to groups.	knowledge of French nouns and gender agreement to a short piece of
3:	Chronological Report LOS Y4 I can identify key features of a non-	Y4: Mark equivalent fractions and decimals on a number line.	deductions about power and punishment using a range of sources. Children to work in	use of switches in a circuit. Children will understand the role of a switch in a	potential applications and impact of AI in the future. A collaborative mind	shapes can be formed and joined in wire. Pupils to make wire sculptures by	the role of groups in the wider community. Children will research particular	develop movement skills to lose a defender and move into space. Children will	range of sounds to accompany a story. Assign story sections to groups. They choose	knowledge of French nouns and gender agreement to a short piece of writing.
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	To use relative	100 . 1 1							
	To use relative clauses and	100 using 1-place							
	parenthesis to add	decimals.							
	extra information.	<b>Y5:</b> Multiply and							
	To select and use	divide by 10, 100							
	formal language	and 1000 using							
	appropriate to the	2-place decimals.							
	report's purpose and	, p							
	audience.								
	Y4 SPAG I can use								
	commas after								
	fronted adverbials								
	Y5 SPAG I can use								
	commas for meaning								
	and clarity.								
	Guided Reading: I								
	can find information								
	in a text.								
4:	LOS	Y4: Add amounts	LO To explore the	LO To explain the	LO To understand	LO To consider the	LO To understand	LO To develop	LO To develop
	У4	of money using	use of propaganda	use of materials as	how artificial	effect of how	the contribution	defending skills to	understanding of
	To include descriptive	expanded and	by a Tudor	electrical conductors	intelligence is being	aculpture ia	groups make to a	delay an attacker	adjectival rules in
	details to provide		monarch.	or insulators.	used to create	displayed.	community.	and gain	French.
	additional	compact	Children will write	Children will write	music and art.	Pupils will make	Children are going	possession.	Match nouns to
	information about a	addition.	an eyewitness	their own methods	Children will look at	their own sculpture,	to do some	After recapping the	adjectives,
	topic.	<b>Y5:</b> Use written	account from the	for investigating	pieces of art and	using the idea of a	planning for their	main job of a	adjusting endings
	I can plan a non-	addition to add	perspective of a	which materials are	lister to music and	figure casting a	own community	defender children	for agreement. Use
	chronological report.	decimals; use	person in the crowd	good electrical	decide if they were	ahadow made up of	group and how they	will practice	them in sentences to
	To write a non-	rounding to	who witnessed	conductors and	created by humans	words.	could impact the	intercepting a pass	describe people or
	chronological report.	estimate totals.	Elizabeth's visits.	which are good	or using AI.		community using	to gain possession.	things.
	To edit and improve			electrical insulators.			question prompts.	OAA LO To share ideas and work as	
	the layout by	Y4: Add amounts						a team to solve	
	incorporating bullet points, diagrams, or	of money using						problems.	
	charts where	expanded and						Pupils will be given	
	necessary.	compact						various challenges	
	у5	addition.						that will require	
	To plan a non-	<b>Y5:</b> Add decimal						them to think about	
	chronological report	numbers.						the problem and	
	using research notes							work as a team to	
	and a clear	Y4: Count up to						overcome it.	
	structure.	find change from							
	I can write a non-	£5 and £10.							
	chronological report	Y5: Use column							
	using appropriate	addition to add							
	features and	amounts.							
	language.	74: Use counting							
	To edit and refine the	· ·							
	report, focusing on	up to find the							
	grammar, spelling,	difference							
	and presentation	between amounts							
	features such as	of money.							
	headings, diagrams, and captions.	y5: Use counting							
	Y4 SPAG I can write	to find the							
	expanded noun	difference							
	phrases.	0 0							
	J. 3. 3.33	between amounts							
		of money.							

	Y5 SPAG I can use									
	parenthesis -									
	Brackets									
	Guided Reading: I									
	can infer									
	information stated									
_	or implied.									
5:	Genre: Diary Entry	<b>Y4:</b> Add three 2-	LO To make	LO To investigate	LO To use artificial	LO To choose and	LO To understand	Basketball LO To	LO To compose and	LO To apply
	LOS	digit numbers	deductions about	what affects bulb	intelligence to create	join a variety of	the value of	use space	perform a rhythm to	knowledge of
	У4	using compact	people in Tudor	brightness.	music and art.	materials to make	diversity in a	effectively to create	accompany a story.	vocabulary and
	I can identify the	addition.	England using	Children will write a	Children will use AI	aculpture.	community.	shooting	Groups create	grammar to a piece
	features of a Diary		inventories.	question they will	to create a piece of	Children to each	Working in pairs or	opportunities.	rhythms for	of writing.
	Entry.	y5: Revise	Children will read	test what happens to	work.	choose three	small groups, the	Practice the skill of	repetitive story	Write a short
	I can identify the	column addition	the statements about	the brightness of a		materials they think	children will think	shooting before	actions (e.g.,	paragraph (e.g.,
	thoughts, feelings	of 4-digit and	various inventories	bulb when more		could be combined	about the different	playing a half-	galloping horses)	describing a
	and emotions to	5-digit numbers.	they have studied	area added to a		to make a 3D	groups they will	court game.	and perform them	family, pet, or
	express personal	Y4: Add four 2-	and sort them	circuit.		artwork.	have in their	OAA LO To develop	as the story is	favorite item),
	reflections. I understand what is	digit numbers	accordingly.				community, how	navigation skills and map reading.	narrated.	applying correct noun-adjective
	meant by informal,						many of those people and what the	Children use a map		noun-aajecuve agreement and
	conversational	using compact					groups will bring to	to navigate a		known vocabulary.
	language and	addition.					the community.	course around the		23 W W TO W O CALLALLIA G.
	include them in my	<b>Y5:</b> Add several					is to iso it with any.	playground.		
	writing.	4-digit and/or						μσσ. · ·		
	У5	5-digit numbers								
	I can identify the	using compact								
	features of a Diary,	addition.								
	including past tense									
	verbs.	Y4: Use counting								
	I can identify first	up to solve 3-								
	person points of view	digit								
	that reflect personal	subtractions.								
	thoughts and	Y5: Use counting								
	experiences.	up to subtract 4-								
	I can use use time	digit numbers								
	adverbials and	U								
	conjunctions to order	from multiples of								
	events and create a	1000.								
	clear narrative flow.	<b>Y4:</b> Subtract 3-								
	Y4 SPAG I can edit	digit numbers								
	and improve others work	using expanded								
	Y5 SPAG I can use	column								
	subordinating	subtraction.								
	conjunctions									
	Guided Reading: I	<b>y5:</b> Use								
	can explain what	decomposition to								
	has happened in a	aubtract pairs of								
	narrative.	5-digit numbers.								
6	LOS	Y4: Subtract 3-	LO To create an	LO To explain how	LO End of unit	LO To evaluate other	LO To develop an	Basketball LO To	LO To compose and	LO French Unit
	у4	digit numbers	inventory for a	to be safe around	computing	aculptures.	understanding of	apply skills and	notate a short	Assessment.
	I can plan a Diary		person from the	electricity.	assessment	Children to set up an	the r <del>o</del> le of local	knowledge to play	melody to	Children to
	Entry	choosing an	Tudor times.	Pupils to produce an	Children will use	exhibition to	government.	games using	accompany a story.	complete the end of
	I can write a Diary	efficient method.	The children will	advice sheet telling	Purplemash to	showcase and	Children will act as	basketball rules.	Groups create short	unit assessment
	Entry	<b>y5</b> : Use	create an inventory	people how to be	complete the AI quiz.	evaluate their 3D	local counsellors to	To play a game of	melodies on pitched	quiz using the
	To edit for spelling,	decomposition to	for John Blanke	safe around		sculptures.	amall groups of	basketball.	instruments to	French language
	punctuation, and		showing what he left behind and what his	electricity using their			children in the class. The	OAA LO To create and follow a key	represent story elements, then	skills they have learnt.
	grammar, ensuring									

	the entry is coherent	subtract pairs of	life might have been	knowledge from the			counsellors will	and route on a	notate and perform	
	and readable.	5digit numbers.	like.	unit.			then debate about	map.	them in sequence.	
	У5	<b>Y4:</b> Investigate					the different issues	Children will create		
	I can plan my Diary	patterns when					for each of their	a key and apply it		
	Entry covering a						groups.	to a map for others		
	number of	subtracting 3-						to follow.		
	significant	digit numbers.								
	_ days/events.	<b>y5</b> : Use								
	I can write my own	decomposition to								
	_ diary entry.	aubtract pairs of								
	To edit the diary	1 0								
	entry for clarity,	5-digit numbers								
	grammar,	and 4-digit								
	punctuation, and	numbers from 5-								
	spelling, ensuring	digit numbers;								
	consistency and	Solve word								
	accuracy.									
	Y4 SPAG Assess and	problems.								
	Review									
	Y5 SPAG Asses and									
	Review									
	Guided Reading: I									
	can summarise part									
	of a narrative.									
<b>NA</b>				HalfI		DT	25	2-		
Week:	Literacy	Maths	Geography	Science	Computing	DT	RE	PE	Music	MFL
		Measures,	Why do Oceans	Properties and	Coding	Mechanical Systems:	What does it mean	Cricket -	Instrumental	French Speaking
		Multiplication and	Matter?	Changes of		Slingshot Car	to be a Hindu in	Fitness	lessons unit:	World
		division, Time and		Materials			Britain today?		Caribbean	
7	V T A TI COL	Data	IOT		IO Torrestor		Ů	COLMOT		IO T
7:	Key Text: The Girl	Data Y4: Begin to	LO To explain the	LO To determine the	LO To review	LO To build a car	LO To describe key	Cricket LO To	LO To understand	LO To recognise,
7:	Who Thought Her	Data	importance of our	LO To determine the hardness of	existing coding	chassis.	LO To describe key beliefs in Hinduism.	develop overarm	LO To understand the main features of	read and respond
7:	Who Thought Her Mother Was A	Data Y4: Begin to	importance of our oceans.	LO To determine the hardness of materials and link	existing coding Knowledge and begin	<b>chassis.</b> Children will use the	LO To describe key beliefs in Hinduism. Understand and	develop overarm and underarm	LO To understand the main features of Calypso music.	read and respond to directional
7:	Who Thought Her Mother Was A Mermaid By	Data  Y4: Begin to know multiplication	importance of our oceans. Pupils are going to	LO To determine the hardness of materials and link this to their uses.	existing coding Knowledge and begin to be able to simplify	chassis. Children will use the supplied materials to	LO To describe key beliefs in Hinduism. Understand and explain the core	develop overarm and underarm throwing and	LO To understand the main features of Calypso music. Listen to examples	read and respond to directional language.
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth	Data  Y4: Begin to know multiplication and division	importance of our oceans. Pupils are going to map an example of	LO To determine the hardness of materials and link this to their uses. Children will scratch	existing coding Knowledge and begin to be able to simplify code.	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus,	develop overarm and underarm throwing and apply these to a	LO To understand the main features of Calypso music. Listen to examples of Calypso music,	read and respond to directional language. Play a "Simon
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter	Pata  Y4: Begin to know multiplication and division facts for the 7	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh	chassis. Children will use the supplied materials to	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the	develop overarm and underarm throwing and apply these to a game.	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like	read and respond to directional language. Play a "Simon Says" style game in
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS	Data  Y4: Begin to know multiplication and division facts for the 7 times table.	importance of our oceans. Pupils are going to map an example of	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma	develop overam and underarm throwing and apply these to a game. Children will	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call-	read and respond to directional language. Play a "Simon Says" style game in French, using
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance	develop overam and underarm throwing and apply these to a game. Children will practice throwing	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and	read and respond to directional language. Play a "Simon Says" style game in French, using directional
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the	Data  Y4: Begin to know multiplication and division facts for the 7 times table.	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in order to determine	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance of gods and	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and steel drums, then	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g.,
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the features of a letter.	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental strategies to	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code and trying to alter it	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm while their	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g., tournez à gauche,
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the features of a letter. I can identify the	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental strategies to multiply by 5,	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in order to determine	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code and trying to alter it to make it more	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance of gods and	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm while their opponents score	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and steel drums, then	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g.,
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the features of a letter. I can identify the purpose and	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental strategies to multiply by 5, 20, 6, 4 and 8.	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in order to determine	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code and trying to alter it	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance of gods and	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm while their opponents score points by	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and steel drums, then	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g., tournez à gauche,
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the features of a letter. I can identify the purpose and audience for a letter.	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental strategies to multiply by 5, 20, 6, 4 and 8.  Y4: Know the II	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in order to determine	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code and trying to alter it to make it more	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance of gods and	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm while their opponents score points by completing runs.	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and steel drums, then	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g., tournez à gauche,
7:	Who Thought Her Mother Was A Mermaid By Tanis Unsworth Genre: Letter LOS Y4 I can identify the features of a letter. I can identify the purpose and audience for a letter. I can write question	Pata  Y4: Begin to know multiplication and division facts for the 7 times table.  Y5: Use mental strategies to multiply by 5, 20, 6, 4 and 8.  Y4: Know the II and I2 times	importance of our oceans. Pupils are going to map an example of how Australia uses	LO To determine the hardness of materials and link this to their uses. Children will scratch different objects and observe and record their findings in order to determine	existing coding Knowledge and begin to be able to simplify code. Pupils will refresh previous coding knowledge before looking at some code and trying to alter it to make it more	chassis. Children will use the supplied materials to make the chassis of	LO To describe key beliefs in Hinduism. Understand and explain the core beliefs of Hindus, including the concept of dharma and the importance of gods and	develop overam and underarm throwing and apply these to a game. Children will practice throwing the ball over arm while their opponents score points by completing runs. Fitness LO To	LO To understand the main features of Calypso music. Listen to examples of Calypso music, identify features like syncopation, call- and-response, and steel drums, then	read and respond to directional language. Play a "Simon Says" style game in French, using directional commands (e.g., tournez à gauche,
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8:	I can use cohesive devices to link ideas between and within paragraphs.  Y4 SPAG I can use determiners  Y5 SPAG I can use determiners  Guided Reading: I can infer what will happen in a book based on the cover information.  LOS  Y4  I can plan my letter. I can write a letter. I can edit a letter. I can write a letter with clear introduction, main body and conclusion.  I can edit my own and others writing with a specific focus on spelling and punctuation.  Y4 SPAG I can recognise certain word families  Y5 SPAG I can use prefixes  Guided Reading: I can retrieve information about characters in a text.	drawing on known facts.  Y4: Find factors of numbers up to 40.  Y5: Find highest common factors.  Y4: Explore the factors of numbers to 144.  Y5: Find lowest common multiples.  Y4: Use tables facts and place value to multiply multiples of 10 and 100 by 1-digit numbers.  Y5: Use short multiply fulliples of 10 and 100 by 1-digit numbers.  Y4: Multiply multiples of 10 and 100 by 1-digit numbers.  Y4: Multiply multiples of 10 and 100 by 1-digit numbers.  Y4: Multiply multiples of 10 and 100 by 1-digit numbers.  Y4: Use short multiplication  Y4: Use the grid method and ladder layout  Y5: Use short multiplication	LO To locate and describe the significance of the Great Barrier Reef.  Pupils will be researching the Great Barrier Reef. They will use their research to support them in writing a paragraph about the Great Barrier Reef.	LO To determine the transparency of different materials and link this to their uses.  Pupils will verify their classification of materials by measuring their transparency using a light meter and record the results in a table.	LO To create a playable game.  Using coding, children will use "free code" to create a game that someone can play.		LO To explore the significance of Hindu worship in Britain.  Learn about the practices of Hindu worship (puja) and how these are adapted and celebrated in British Hindu communities.	Cricket LO To develop bowling technique and learn the rules of the skill within this game. Using the correct bowling technique, children will try to hit the stumps with the ball. Fitness LO To understand how strength helps me in other activities and apply this. Children will perform a variety of strength exercises.	LO To improvise a vocal part in the style of a Calypso.  Create a simple call-and-response song where students improvise the "response" lyrics in a Calypso style.	LO To read and give directions in French.  Set up a map or classroom obstacle course. Students read directions to guide a partner to a destination.
q:	Genre: Poetry LOS Y4 To explore and use poetic devices such as similes, metaphors, and personification. I can use alliteration and onomatopoeia for effect.	y4: Derive division facts from known tables facts y5: Use short division y4: Find the perimeter of rectangles, in cm.	LO To explain the impact humans have on coral reefs and oceans.  Children to write sentences to describe an illustration, explaining the human activity that	LO To determine the conductivity of different materials and link this to their uses. Children will write a method and perform a comparative test to find the thermal	LO To understand what a simulation is and programme a simulation using a Code.  Children will plan an algorithm, modelling the sequence of traffic lights.	LO To design a shape that reduces air resistance. Children will think about how to create the body of the car in a way that will provide the least air resistance before adding it to their chassis.	LO To understand the role of Hindu festivals in British society. Examine how festivals like Diwali and Holi are celebrated in Britain and their cultural significance.	Cricket LO To develop batting technique and understand where to hit the ball. Hitting the ball off a T, children will use the correct technique to strike the ball.	LO To understand how and why percussion instruments can be used in Calypso music. Explore different percussion instruments, experiment with rhythms, and	LO To identify features of countries in the French-speaking world. Research French- speaking countries using fact sheets or videos. Create a poster highlighting key features (e.g.,

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Y5: Calculate time
intervals using games.
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clock.  Y4: Read the

		Y5: Read								
		timetables								
	Genre: Character Description LOS Y4 To use expanded noun phrases to describe a character's appearance. To describe a character's personality using actions and dialogue. To use fronted adverbials to add detail about how or when actions are performed. To use similes to compare a character's features or actions to something else. Y5 To create a detailed backstory for a character to explain their traits and actions. To use figurative language, such as metaphors and personification, to add depth. To show a character's personality through indirect characterisation. Y4 SPAG I can use correct werb tenses-	timetables	LO To collect data on the types of litter polluting a marine environment. Children will collect data on litter, animals and plant life in a marine environment.	LO To demonstrate irreversible changes.  Children will analyse the results, discuss and write a class conclusion to an experiment about rusting.	LO To understand how to use friction in code. Children will create a program and alter it to get the desired effect.	LO To make a model based on a chosen design. Children will create all the panels and apply the graphics to them, either by drawing designs and colouring them in or by glueing different coloured paper/card onto the panels.	LO To identify similarities and differences between Hindu and other British traditions. Compare Hindu beliefs, values, and traditions with those of other religions and secular traditions in Britain.	Cricket LO To play different roles in a game and begin to think tactically about each role. Children will think about the best course of action when fielding to prevent an opponent from scoring a run. Fitness LO To understand how co-ordination helps me in other activities and apply this. Using co-ordination challenges, children will try practice them then apply then to a selection of games.	LO To improvise in a Calypso style using a pentatonic scale.  Use a pentatonic scale on pitched instruments (e.g., xylophones) to create short improvised melodies over a Calypso rhythm.	LO To ask and answer questions about different countries in the French-speaking world. Practice a Q&A role-play where students ask about and describe countries (e.g., Quel est le climat au Sérégal?).
	Present Y5 SPAG I can use suffixes Guided Reading: I can predict what will happen next in the story based on what									
IQ:	I know so far.  LOS  y4  To organise a character description into clear sections.	Y4: Use tables facts and place value to multiply multiples of 10 and	LO To present, analyse and evaluate data collected.	LO To demonstrate irreversible changes. Using vinegar and bicarbonate of soda, children will collect	LO To understand what the different variable functions are and how they are used differently.	LO To assemble and test my completed product. Children will conduct time trials	LO To reflect on what can be learned from Hindu values. Explore Hindu teachings on	Cricket LO To apply skills and knowledge to compete in a tournament.	LO To perform a piece of Calypso style music. Rehearse and perform a group	

	To describe a	100 by 1-digit	Using a digital map,	the gas produced	Children will look at	for their cars,	respect, family, and	Using the skills	arrangement of a	
	character's emotions	numbers.	children will add	and monitor if	the coding for a	recording the times	the environment,	they have learnt,	Calypso piece,	
	using 'show, not tell.' To use conjunctions	<b>Y5:</b> Use short	information to the area using the data	different amounts of vinegar produce	game and the	on a record sheet and evaluating	and consider how	children will compete in a cricket	incorporating vocals, percussion,	
	to extend sentences	multiplication	they collected. Some	different amounts of	various functions before they have a	which had the best	they relate to the lives of pupils in	match.	and pitched	
	and add detail.	Y4: Use the grid	data may be put into	gas.	go at the game.	performance.	Britain today.	Fitness LO To	instruments.	
	To edit and improve	method and	tally charts or pie	gua.	go mine gune.	122,2011100000	Dr and t wang.	understand how	2000 00100 002.	
	the description by	ladder layout	charts.					stamina helps me		
	enhancing	Ÿ						in other activities		
	vocabulary and	Y5: Use the grid						and apply this.		
	sentence variety.	method to						Children will		
	У5	multiply a pair of						learning about		
	To use relative	2-digit numbers.						pacing their		
	clauses to add extra	Y4: Divide 2-						running, and will		
	detail about a	digit numbers by						have a try at some		
	character. To describe a	1-digit numbers						distance running.		
	character's impact on	<b>Y5</b> : Use short								
	their surroundings	division								
	or other characters.	74: Divide 2-								
	To use a range of									
	sentence types for	digit numbers by								
	impact.	1-digit numbers								
	To refine and edit the	<b>Y5:</b> Use short								
	description for vivid	division to divide								
	imagery,									
	grammatical									
13:	accuracy, and flow. Y4 SPAG I can use	<b>Y4:</b> Investigate	Informative writing.	End of Unit	LO To begin to	End of Unit	LO To summarise	Cricket LO To play	LO To perform a	LO French end of
	inverted commas	area and	Using what they	Assessment.	explore text	Assessment.	what it means to be	in a cricket	piece of Calypso	unit Quiz.
	Y5 SPAG I can use	perimeter.	have learnt and the	Pupils will showcase	variables when	Children will	a Hindu in Britain	tournament.	atyle music.	Children will use
	inverted commas	75: Find areas of	information and	what they have	coding.	complete the end of	today.	Using the skills	Rehearse and	the skills and
	(Changing the	squares and	maps that the	learnt about	Children will create	unit assessment to	Children will write	and knowledge of	perform a group	knowledge they
	position of the		children have	properties and	a string and use it	show what they have learnt about	a short text about what it means to be	the rules, children will run a mini-	arrangement of a	have learnt to
	reporting clause).	rectangles in cm <sup>2</sup> .	collected, they will write an informative	changes of	in their program.	the design process.	living in Britain as	cricket tournament.	Calypso piece, incorporating	answer multiple choice question in
	Guided Reading: I	y4: Recognise	piece about the	materials by		interitestynt process.	a Hindu today	Li wee warming a.	vocals, percussion,	the unit quiz.
	can sequence the	acute and obtuse	marine environment.	v			before sharing their		and pitched	21 te 221 ta 27402.
	events in the story so	angles, compare	21000 G C 2100 G C 10100 G.	creating a leaflet to			thoughts and ideas		instruments.	
	far.	angles.		show this			with the class.			
		<b>Y5</b> : Measure and		information.						
		draw angles								
		using a								
		· ·								
		protractor.								
		Y4: Compare and								
		classify triangles								
		75: Recognise								
		y5: Recognise								